

LAST WALTZ LIVE TECH & HOSPITALITY RIDER

THIS RIDER IS ATTACHED TO AND MADE PART OF THE CONTRACT AGREEMENT DATED _____ BETWEEN THE LAST WALTZ LIVE (HEREINAFTER REFERRED TO AS "ARTIST") AND _____ (HEREINAFTER REFERRED TO AS "PURCHASER").

1. TECHNICAL / SOUND SYSTEM REQUIREMENTS

Purchaser agrees to provide a first class, full range sound system with a minimum of (8) Monitor cabinets and 5 monitor mixes along with a competent, experienced sound technician(s) to fully set up and wire stage according to the attached input list and stage plot at Purchaser's sole expense. This will be completed prior to artist arrival. Artist will supply a competent, experienced sound technician to mix the show and a competent, experienced stage manager to run the show

Mic Stands:

8 tall booms for vocals and horns. 2 tall booms for drum overheads
Boom stands for snare, hi hat, rack Tom, floor Tom, Leslie Hi and Leslie low.
Two guitar short booms or Z bars. 1 Stand for Kick Mic (drum)

DI Boxes:

1 DI Downstage Center, 1 DI for keys downstage right, 1 bass guitar DI

Microphones:

Vocal mikes SM 58, horns SM57, Good drum mikes any brand... Leslie low should be a kick Mike and Leslie high should be another SM 57

2. STAGE, LIGHTS

Purchaser agrees to provide a covered (when outdoors) stage at least 24 wide and 18 deep. Purchaser agrees to provide a minimum of (2) two competent, experienced stage hands for the entire day at Purchaser's sole expense. Purchaser agrees to provide a first class stage lighting system along with a competent, experienced lighting tech at Purchaser's sole expense. Artist will supply and advance a light cue sheet to lighting technician.

3. LOAD IN / SOUNDCHECK / REHEARSAL

*Please Note - Due to the nature of this show, a 5 hour production/sound check/rehearsal period is built in to the schedule before doors open and/or dinner break on day of production. Purchaser agrees to the following time line on day of production.

Stage must be fully set and wired, according to the attached input list and stage plot prior to artist arrival.

5 hours before doors/dinner - LWL crew load In
3.5 hours before doors/dinner - core band load (stage must be fully wired)
3 hours before doors/dinner - core band sound check
2.5 hours before doors/dinner - guest artist load in
2 hours before doors/dinner - guest artist soundcheck and rehearsals
Doors open and/or Dinner Break - crew, band and guest artist dinner break (1 hour min)

4. HOSPITALITY

Purchaser agrees to the following at his/her sole expense

1. Adequate backstage dressing room(s) / green room space for no more than 25 people
2. Catering (dinner) for no more than 25 people - *Note – one band member has an allergy to mushrooms and seafood
3. (3) Cases of bottled water (cold)
4. (2) Cases of beer (cold)
5. (1) Container of hot coffee (ready upon arrival - refreshed throughout the day), (1) Carton of half & half, (1) box of sugar packets or jar of sugar
6. (1) Large container of corn tortilla chips with salsa (to be refreshed)
7. (16) bottles of cold water on stage
8. (8) black stage towels on stage